



3D ARTIST • GAME DESIGNER

References available  
on request

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**Portfolio:** lachlanjuzva.com

## QUALIFICATIONS

**Senior Secondary Certificate of Education VCE** **Completed 2013**  
Mount Lilydale Mercy College

**Bachelor of Arts: Games and Interactivity** **Completed 2017**  
Swinburne University of Technology

## EXPERIENCE

**Wicked workshop** **May 2022 - Aug 2023**

Full Time - Associate Artist

- Concepting & visual design
- Modelling
- Sculpting
- Baking
- Texturing
- Rigging
- Quality Assurance
- Level design

**Wrecked Angle Studios** **2016 - 2022**

Casual - Creative Director

- Customer service & PR
- Leadership
- Gameplay design
- UX design
- Graphic design
- Quality Assurance
- Unit testing
- Black Box testing
- Visual style
- 3D Modelling, Animating, Implementation
- Video editing

**MEEKOR.net** **2018 - Present**

Casual - Sales Associate

**PAX Australia** **2016, 2017, 2018**

Exhibitor

**The Arcade** **2016**

Student Developer

- Weekly development sessions within The Arcade for several months
- Networking with industry professionals

## ABOUT

I'm an experienced 3D artist, currently looking for my next full time role. I am seeking to further my experience and grow my skill set.

## HIGHLIGHTS

- Founded and ran an independent video game studio
- Commercial game release experience for: Steam
- Highly collaborative & positive outlook
- Versatile Skill set
- Understanding of entire game production pipeline
- Experience with large teams
- Adaptable
- Self sufficient

## SOFTWARE SKILLS

Adobe Illustrator	Unity	Blender
Adobe Photoshop	Slack	Substance Painter
Adobe Premiere	Trello	Substance Designer
Adobe After Effects	Source Control	Marvelous Designer
Adobe Audition	Microsoft Office suite	Unreal Engine 4,5
Maya	Windows OS	
Mudbox	MAC OS	

## SKILLS

- 3D asset pipeline for games
- Game design
- Graphic design
- Video/Photo Editing and post production
- Documentation
- Quality assurance
- Highly collaborative in a team
- Extremely capable at problem solving
- Strong and effective communication
- Ability to lead projects and teams
- Can appropriately address mistakes, with a focus on the solution
- Able to take on different points of view, and utilise critique and ideas of others
- Drive for empathy to make as many positive outcomes as possible
- Knowledge of trouble shooting techniques for Microsoft Office Suite
- Sound knowledge of windows PC hardware and software troubleshooting
- Technologically savvy, ability to quickly learn and apply new software to position